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## TeamSpeak F.A.Q

Posted by senpriw - 2007/12/18 21:10

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Kalau ada yang masih bingung dengan TeamSpeak, silahkan tanya di sini, nanti gw jawab sebisanya. Hehehehe...

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## Re:TeamSpeak F.A.Q

Posted by shunny - 2007/12/24 19:20

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kk mau daftar login name nya dmn ??

maap kalau noob bgt pertanyaan nya :)

=====

## Re:TeamSpeak F.A.Q

Posted by senpriw - 2007/12/24 23:43

---

shunny wrote:

kk mau daftar login name nya dmn ??

maap kalau noob bgt pertanyaan nya :)

Gpp kita sama-sama noobs koq :)

Login name tidak perlu mendaftar, kosongin saja kolom Login dan Password nya, cukup Nickname saja.

Memang kalau sudah ramai nanti, baru kita akan mengaktifkan sistem username dan password

=====

## Re:TeamSpeak F.A.Q

Posted by bilboa - 2007/12/28 18:20

---

lam kenal...

maap klo ak masi bingung di forum ini :) soal nya bru b'gabung

=====

## Re:TeamSpeak F.A.Q

Posted by Justom1 - 2008/01/15 17:32

---

Halo

Saya ada masalah saat melakukan Activate local test mode, dimana suara yg keluar dari speaker itu bergema terus menerus, apakah itu wajar ?

Saya belum mencoba utk melakukan test dgn user lain.

Terima kasih.

=====

## Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/01/16 00:46

---

Justom1 wrote:

Halo

---

Saya ada masalah saat melakukan Activate local test mode, dimana suara yg keluar dari speaker itu bergema terus menerus, apakah itu wajar ?

Saya belum mencoba utk melakukan test dgn user lain.

Terima kasih.

Tidak, itu tidak wajar.

Itu artinya pada saat local test mode, microphone anda aktif secara terus menerus.

Coba kamu turunkan setting Voice Activation nya menuju ke arah Shout. Kemungkinan di sekitar Anda berisik jadi Mic menjadi aktif karena mendeteksi suara berisik tersebut.

Atau cara kedua mencoba Push To Talk option, dimana Anda harus menekan sebuah tombol terlebih dahulu sebelum berbicara. Coba dengan metode ini apakah masih bergema terus menerus.

---

### Re:TeamSpeak F.A.Q

Posted by Justom1 - 2008/01/18 08:14

---

Saya coba tes record mic dgn Sound Recorder dari Windows, ternyata tdk ada masalah. Berarti mic bekerja dgn baik bersama Windows.

Saya coba memakai Push to Talk, pada saat Push dan belum berbicara apapun, tetap terdenga suara yg bergema terus menerus.

Sound Device = Realtek HD Audio

---

### Re:TeamSpeak F.A.Q

Posted by murdock - 2008/01/21 14:27

---

senpri..

link buat donlod teamspeaknya sebelah mana yah??

gua baru cek kompi gua ternyata TS nya ga ada.. adanya ventrillo heheh..

minta yah.. thx a lot

---

### Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/01/23 02:08

---

langsung ke sini aja ni dock, hehe

<http://www.gameqq.net/content/view/77/91/>

---

### Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/01/23 02:09

---

Buat Justom1, kemungkinan itu kamu mainnya kan di tempat yg agak berisik, jadi mic kamu menangkap suara di sekitar. Dicoba-coba aja konfigurasinya sampai cocok :)

---

## Re:TeamSpeak F.A.Q

Posted by nashr - 2008/03/09 22:39

---

kalo masalah codec gmn nih? sama aja semuanya atau musti yang speex12.3kbit?  
soalna abis masuk diliat2 semua channel yang ada pasti codecnya pake yang speex13.2 ini...

minta jelasnya donk bang senpriw...

=====

## Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/03/10 03:12

---

nashr wrote:

kalo masalah codec gmn nih? sama aja semuanya atau musti yang speex12.3kbit?  
soalna abis masuk diliat2 semua channel yang ada pasti codecnya pake yang speex13.2 ini...

minta jelasnya donk bang senpriw...

Hmm ada masalah nggak dengan Speex13.2?

Kalau tidak ada ya gpp, codec bisa di setting kok dari user. yg di channel itu default nya aja. :)

=====

## Re:TeamSpeak F.A.Q

Posted by nashr - 2008/03/11 22:28

---

kalo minta channel boleh?

soalna saban dc..balik lagi channel na musti buat lagi :((

=====

## Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/03/11 23:58

---

nashr wrote:

kalo minta channel boleh?

soalna saban dc..balik lagi channel na musti buat lagi :((

Boleh banget, PM aja atau e-mail ke gw. Kasih nama Channel dan password yang diinginkan, kalau gak mau pake password ya jadi public channel :)

=====

## Re:TeamSpeak F.A.Q

Posted by FeuruMissYouSo - 2008/03/30 00:46

---

wah.. kaya ventrillo ya sen heheh...

brb coba ikut @, @

=====

## Re:TeamSpeak F.A.Q

Posted by murdock - 2008/04/20 23:50

---

woiyy bikin/siapin 1 channel buat L2 Chronicles clan dunk hehehe

thx...

---

## Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/04/21 14:52

---

Beres dock no problemo hehe

---

## Re:TeamSpeak F.A.Q

Posted by dod\_di - 2008/04/21 17:45

---

kk senpri klo main L2 pake program teamspeak itu bakal bikin lag ga yah?

---

## Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/04/22 19:08

---

dod\_di wrote:

kk senpri klo main L2 pake program teamspeak itu bakal bikin lag ga yah?

Tergantung koneksi nya juga dod, tapi relatif kecil sih. dan juga servernya udah di jaringan IIX jadi umumnya sih nggak lag.

---

## Re:TeamSpeak F.A.Q

Posted by dod\_di - 2008/04/22 23:35

---

oooo.....

sep2 tq info nya:)

---

## Re:TeamSpeak F.A.Q

Posted by saintgaea - 2008/04/23 01:55

---

jadi ntar 1 clan bisa punya channel sendiri yang ada passwordnya gitu ya? wew, ga boleh bocor donk passwordnya. terus ntar bikin lagi 1 channel yang untuk 1 aliansi kalo lagi siege ato raid epic boss gitu?

---

## Re:TeamSpeak F.A.Q

Posted by murdock - 2008/04/24 05:41

---

hahah... channel khusus anggota clan aja la..

ya jadi jgn sampe bocor..

bocor jg gpp sih klo raid, emang dia mau denger apaan? hehe

kecuali klo lagi siege... nah bisa berabe klo ada yg nguping, trus tiba2 kita dibokong ama clan laen...

---

## Re:TeamSpeak F.A.Q

Posted by dod\_di - 2008/04/25 14:59

---

mang bisa ampe nguping gitu ya??

gile, uda kayak beneran aja  
ada spionase nya.....

james bond kali, hahaha:P

=====

---

## Re:TeamSpeak F.A.Q

Posted by s1ny0 - 2008/05/01 05:11

---

gw mo tanya neh

itu yg di DL yg mana sih

ada 4 filekan

gw DL yg 1 aja yg plg atas

yg 5mb:side: :side:

terus ini gw ms bingung kok gw ga bs liat channel apapun jg

gw ga bs deteksi channel org :woohoo: :woohoo:

ada jg problemnya waktu gw record ga kedengeran suara apa2

padahal waktu gw coba local test mode, waktu gw ngomong bs nyala ijo2nya:angry:

olala gw aja yg kurang menyimak hehehehe

itu DLan yg baru lbh mudah, di forum sebelah rumit:ohmy: :ohmy:

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## Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/05/01 05:28

---

???? jadi ud beres sinyo? wkkwkw

=====

---

## Re:TeamSpeak F.A.Q

Posted by s1ny0 - 2008/05/01 16:28

---

wakakaka

iya udah beres

ternyata pertama ga bs denger microphone,  
gara2 di adjust volumenya blom gw tambahin buat microphone :blush:

ngomong2 kok ga ada org yah :huh:

---

=====  
**Re:TeamSpeak F.A.Q**

Posted by calintz - 2008/05/01 22:40

---

hadir .....

ada orangnya kok...

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=====  
**Re:TeamSpeak F.A.Q**

Posted by s1ny0 - 2008/05/02 01:23

---

di bnet.delta.net.id teamspeak

kok g pernah liat org??:unsure:

---

=====  
**Re:TeamSpeak F.A.Q**

Posted by xXx - 2008/05/02 01:36

---

yang jelas, donlot aj dl.....:laugh:

---

=====  
**Re:TeamSpeak F.A.Q**

Posted by senpriw - 2008/05/02 04:12

---

Dulu sih ada guild di RF online yg pake, trus mungkin guild nya bubar wkwk.

Lalu ada guild WoW internasional yg pake juga, gak tau jg skrg masih apa nggak.

Yang kelas, tar guild lineage 2, chronicles, bakal pake :P

gw jg gak tiap hari nongkrongin di sana sendirian, tar malah keluar suara2 pdhl gak ada orang... :ohmy:

---

=====  
**Re:TeamSpeak F.A.Q**

Posted by s1ny0 - 2008/05/02 14:20

---

wkwkwkwk

bekas-bekas jaman perangnya rf yah

awas horror bnyk penunggunya:P

gw kl OL selalu buka tp ga ada org:(

---

=====  
**Re:TeamSpeak F.A.Q**

Posted by xXx - 2008/05/02 15:46

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---

s1ny0 wrote:  
wkwkwkwk

bekas-bekas jaman perangnya rf yah

awas horror bnyk penunggunya:P

gw kl OL selalu buka tp ga ada org:(  
ati" s1ny0, tar ada birikan halus. Td malam gw jg test, nga da orgnya.

---

## Re:TeamSpeak F.A.Q

Posted by indianicrasta - 2008/05/06 02:15

---

guild RF gw tuh....hhehehe....

iya dl pernah pake TS,, cmn karena RF itu bnyk sekali yang kontraversi, jadi bnyk lah terjadi pergiliran player yang menyebabkan gk bergunanya itu TS, soalnya dikit jg yg ngerti akhirnya..ngebosenin sih,, mudah"an aja ini L2 game yang harus dimainkan lama, biar kkg bosen pake TS,, begicu ceritanya...gk bubar kok...malah rencana mau pake buat event battle guild gitu...

---

## Re:TeamSpeak F.A.Q

Posted by murdock - 2008/05/06 08:40

---

aduuhh...

gua tes TS gue kok klo pas ngomong kayak ada suara spleterannya sih sen??  
toloonngg pls...  
selain suara speleterannya itu sih ga ada masalah lagi..

anybody can help?

---

## Re:TeamSpeak F.A.Q

Posted by s1ny0 - 2008/05/06 14:53

---

suaranya gmn??

kayak nggema gt??

kalo ngomong halo

kayak kodok

HOOAALOO:P

kalo itu karena lom setting di volume

klik kanan di speaker bawah kanan

trus open volume control

pilih option lalu properties

centang kotak microphone:laugh:

kalo kemaren dl gw nggema, gw gituin uda bs

---

## Re:TeamSpeak F.A.Q

Posted by murdock - 2008/05/06 15:23

---

bukan bergema.. tp ada suara/noise gitu... gemerisik..

=====

## Re:TeamSpeak F.A.Q

Posted by s1ny0 - 2008/05/06 16:28

---

weqs

settingannya mungkin

itu tes ngomong di teamspeak ato record

kl teamspeak gw blom coba

tp kl record suaranya baik2 aja:laugh:

=====

## Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/05/06 16:30

---

Itu noise lingkungan lu berisik gak dock? Tergantung headset nya jg kadang.

Tar janji aja kapan coba timspek bareng gw, ntar malem?

=====

## Re:TeamSpeak F.A.Q

Posted by xXx - 2008/05/06 18:15

---

Ada kriteria khusus unt headset yg akan digunakan?

=====

## Re:TeamSpeak F.A.Q

Posted by s1ny0 - 2008/05/07 01:49

---

xXx vatenkeist

kalian OI bs denger suara gak??

kok gw ga bs denger apa2 yaaa:(

=====

## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/07 01:55

---

wew suaranya kok berdengung yah ?

=====

---

## Re:TeamSpeak F.A.Q

Posted by Vatenkeist - 2008/05/07 01:57

---

bisa tapi suaranya berdengung gitu

=====

## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/07 02:02

---

kalian OI bs denger suara gak??

kok gw ga bs denger apa2 yaaa  
Bisa, suara si sinyo sih uda jelas. Tp si xXx masih berdengung.

=====

## Re:TeamSpeak F.A.Q

Posted by Vatenkeist - 2008/05/07 02:07

---

kq suaranya pada berdengung trus kedengaran ngomongnya 2 kali gitu

=====

## Re:TeamSpeak F.A.Q

Posted by xXx - 2008/05/07 02:09

---

gw cm bisa dengar kata<sup>2</sup> gw sndiri.

=====

## Re:TeamSpeak F.A.Q

Posted by s1ny0 - 2008/05/07 02:09

---

iya

d gue xXx suaranya dobel

vaten, km bs denger suara gw ga??

=====

## Re:TeamSpeak F.A.Q

Posted by xXx - 2008/05/07 02:13

---

gw dengar suara, tapi samar samar  
sepertinya jauh bgt

=====

## Re:TeamSpeak F.A.Q

Posted by Vatenkeist - 2008/05/07 02:26

---

---

suaranya dah jelas, tapi dengungnya kalo xxx masi kedengeran..... sinyo dah jelas

uhhhh mulut gw gatel.... mau nimbrung ngomong.....jadi pengen cepet cepet beli mic

---

### Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/07 02:42

---

Ini yg harus diseting apany yah ? Kok klo g join chanel yg laen langsung ngelag :unsure: ?

---

### Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/07 02:48

---

Problem Solved :)

Ternyata masalah di bagian codecny. Harus di set 12,3 Kbit

---

### Re:TeamSpeak F.A.Q

Posted by s1ny0 - 2008/05/07 03:27

---

ayo ayo yg mo tes headset

teamspeak

segera OL di team speak aja skr lg ada org neh :laugh:

---

### Re:TeamSpeak F.A.Q

Posted by murdock - 2008/05/07 04:14

---

6 orang dah masuk Teamspeak , semua lancar kecuali 1 org hehe

---

### Re:TeamSpeak F.A.Q

Posted by xXx - 2008/05/07 13:57

---

murdock wrote:

6 orang dah masuk Teamspeak , semua lancar kecuali 1 org hehe

sapa tuh orangnya, KK..kalo boleh

tau.....wkwkwk\*[kabooooeeerrr\\*http://www.clicksmilies.com/s1106/spezial/Fool/aaa.gif](http://www.clicksmilies.com/s1106/spezial/Fool/aaa.gif)

---

### Re:TeamSpeak F.A.Q

Posted by s1ny0 - 2008/05/07 15:21

---

ada 1 org yg headsetnya ga lunas

kalo dia ngomong langsung gemerisik

pertamanya blg kingstone benalu...

ternyata.... :P :P :P

wuakakakaka:laugh:

---

## Re:TeamSpeak F.A.Q

Posted by xXx - 2008/05/07 16:31

---

Jadi maluw sayah. Ampon kk. :p

---

## Re:TeamSpeak F.A.Q

Posted by murdock - 2008/05/07 16:38

---

dah sana cari2 headset ke toko komputer :P  
klo bisa lgs dites disananya hehe

---

## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/07 17:01

---

Di rekomend merek apa neh buat headsetny ?

---

## Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/05/07 17:32

---

Kingstone wrote:

Di rekomend merek apa neh buat headsetny ?  
Kalau budget besar, Plantronics hehe

budget sedang, Logitech.

budget agak sedikit, Sonic Gear.

Dibawah itu waduh mending jangan, udah kualitas kurang pasti cepet rusak pula. Mending sonic gear. ;)

---

## Re:TeamSpeak F.A.Q

Posted by murdock - 2008/05/07 18:34

---

jualan aja lo sekalian...  
kayaknya bakal laku tuh heheh....

---

## Re:TeamSpeak F.A.Q

Posted by xXx - 2008/05/07 18:47

---

Kl logitech musti pesan ke jkt dl. Malas gw.  
Td pagi gw bongkar" laci ketemu headset lama gw, tp dah nga nampak lg merknya.  
Moga aja bisa gw pakai.  
Tar malam chat lg yach.

---

### Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/07 21:28

---

Kalau budget besar, Plantronics hehe

budget sedang, Logitech.

budget agak sedikit, Sonic Gear.

Dibawah itu waduh mending jangan, udah kualitas kurang pasti cepet rusak pula. Mending sonic gea  
Ada rincian harganya ga dr merek2 diatas ?  
ato ga perkiraan harganya

---

### Re:TeamSpeak F.A.Q

Posted by murdock - 2008/05/07 21:37

---

500k  
200k  
100k  
itu perkiraan aja,krn banyak model/typenya..

---

### Re:TeamSpeak F.A.Q

Posted by s1ny0 - 2008/05/07 22:24

---

wah itu sih...

faktor hoki n lunas/ga lunas pengaruh(ehem2):P

gw pk ini merek okion 55k

ga jembret kok suaranya:laugh:

---

### Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/05/07 23:02

---

s1ny0 wrote:  
wah itu sih...

faktor hoki n lunas/ga lunas pengaruh(ehem2):P

---

gw pk ini merek okion 55k

ga jembret kok suaranya:laugh:

Face Factor emang menentukan juga, kemaren si XXX gara2 mukanya aja kali tu, sama masih utang 25k, wkwkkw

=====

## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/07 23:04

---

wah itu sih...

faktor hoki n lunas/ga lunas pengaruh(ehem2)

gw pk ini merek okion 55k

ga jembret kok suaranya

Wah bole jg th hehe..:)

Face Factor emang menentukan juga, kemaren si XXX gara2 mukanya aja kali tu, sama masih utang 25k, wkwkkw

Wkwkwkwk...mgkn jg krn kwalat ngatain g benalu hahaha :laugh: :laugh: :laugh:

=====

## Re:TeamSpeak F.A.Q

Posted by murdock - 2008/05/07 23:07

---

susah emang kalo gamer cabul ikutan maen... :D  
ada aja problemnya...

=====

## Re:TeamSpeak F.A.Q

Posted by xXx - 2008/05/08 00:01

---

Ya, tar malam kita test lg. Ini baru minjam mic dr matahari lt dasar(ya elah minjan lg)

=====

## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/08 00:17

---

Hahaha...trus yg punya headsetny gmn tuh ? bisa2 dipecat dia kl ktuan bosny hehe:)

Testing2 dolo aja.  
masih ada dengung ato nda, cm bs diketahui ama org laen y ?

=====

---

## Re:TeamSpeak F.A.Q

Posted by murdock - 2008/05/08 00:57

---

iya lah.. kan org laen yg denger...  
klo dr kita nya sendiri mah ga ketauan...

=====

## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/08 02:43

---

dock/bung senpri OL TS dnk, si xXx ada masalah lg th sama headsetny..  
<http://img238.imageshack.us/img238/3441/delf13gp9.gif>

=====

## Re:TeamSpeak F.A.Q

Posted by fishball - 2008/05/08 05:33

---

noob needing help :angry:

quick connect ke bnet.delta.net.id kan?

trus yg dimasukin cuman nickname kan?

socket error #11004 paan tuh? :S

=====

## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/08 05:48

---

Iya..harusnya gitu doang klo mo konek.  
Firewall maybe?:unsure:

=====

## Re:TeamSpeak F.A.Q

Posted by fishball - 2008/05/08 05:52

---

mungkin sih. . tapi gw ga tau cara ngutak ngatik firewall :P

minta pencerahannya dong

=====

## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/08 05:58

---

Klo lo ga pake software khusus mgkn dr windowsny  
coba  
Control Panel->Network Connection->LAN

=====

## Re:TeamSpeak F.A.Q

Posted by fishball - 2008/05/08 06:06

---

gimana caranya kok bisa muncul teks dibawah ?

ga ada mic nih ga bisa ngemeng2 :angry:

---

### Re:TeamSpeak F.A.Q

Posted by fishball - 2008/05/08 06:11

---

eh uda bisa ..

tinggal beli mic :P

---

### Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/08 07:14

---

eh uda bisa ..

tinggal beli mic

Sep de klo gt..

Klo minta rekomendasi merek apa, lo cb tanya si senpriw klo ga si murdock aja

<http://img209.imageshack.us/img209/4504/hu221di2.gif>

---

### Re:TeamSpeak F.A.Q

Posted by murdock - 2008/05/08 13:30

---

mic merek apaaja asal bisa dipake ngomong dan ngga ada noisenya..

dr merek plantronic sampe logitech jg bisa kok..

sukur2 mic/headsetnya yg pake usb...

---

### Re:TeamSpeak F.A.Q

Posted by xXx - 2008/05/08 19:45

---

Kepikiran mo nambah sound card, gw.

Keknya sound yg dari MB jg bermasalah.

Suara bass kadang keluar kadang kaga.

---

### Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/08 22:04

---

Iya...Kyknya maasalah lo ada di SoundCardny..'

Temen g aja pake headset yg uda jadul bgt, jernih kok suaranya

---

### Re:TeamSpeak F.A.Q

Posted by s1ny0 - 2008/05/09 14:20

---

jangan2 si april soundcardnya minjem jg yah

blom lunas yah!!:P :P

---

## Re:TeamSpeak F.A.Q

Posted by xXx - 2008/05/09 14:32

---

apes dah nasi kuw....  
mo cari sound card aja, susahnya ½ mati.  
apalagi kl tinggal di perkampungan.

---

## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/10 06:39

---

Supaya ga OOT, g coba buat FAQ tentang team speak ini

1. TeamSpeak itu apaan ?

A : TeamSpeak adalah program dengan fasilitas komunikasi suara (voice chat). Memudahkan gamer berinteraksi dengan teman-teman dan bermain game pada saat yang bersamaan

2. Install TeamSpeak dr mana ?

A : Coba di link ini <http://www.gameqq.net/content/view/77/91/>

3. Cara konekny gimana ?

A : Langkah-langkahnya seperti ini :

- a). Klik di menu Connection->QuickConnect
- b). Input Server Adressny : bnet.delta.net.id
- c). Input Username (Apa aja)
- d). Klik Connect

4. Kok tetep ga bisa konek ?

A : Coba cek apakah firewall Anda sedang aktif atau tidak. Jika Anda tidak menggunakan software khusus firewall (ex:ZoneAlarm), cek di ControlPanel->NetworkConnection. Disitu bisa diatur Firewallny mo dinyalain ato ga

5. Cara settingnya gimana ini ?

A : Coba cek link ini Cara setting TeamSpeak

6. Kok setiap saya join suatu channel, orang laen pada ngeluh kalo saya bikin lag ?

A : Oh itu mungkin Anda setting codecny tidak sesuai dengan codec yang ditetapkan di channel tersebut.

7. Jadi saya harus setting berapa codecny ?

A : Anda sebaiknya set codecny menjadi Speex 12,3 Kbit saja.

8. Cara chat di TeamSpeak gimana ?

A : Kalo chat di All, Anda harus memiliki authority yang diberikan Admin.

Klo mau whisp, Anda cukup klik kanan di nick orang yang Anda ingin whisp

9. Ini kok suara saya berdengung yah ?

A : Mungkin itu Mic Anda bermasalah. Atau ga SoundCard Anda tidak cocok

10. Kok suara saya tidak terdengar ?

A : Coba kamu set volume mic kamu di bagian setting->SoundInput/Output Setting  
Atau ga di ControlPannel->Sound->Audio

11. Program ini bikin Lag tidak ?

A : Tidak. Secara program ini makan bandwidthny dikit kok

Kalo ada yg salah tolong di koreksi yahhh..  
Kalo ada yg kurang tolong tambahkan yahhh...

Thx :)

---

## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/10 06:48

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Ini FAQ yg g ambil dr Website luar

1. How much bandwidth does TeamSpeak require?

Answer :

Especially the time and the mostly unknown factor how many people will speak at the same time for how long makes is nearly impossible to give a detailed result of how much bandwidth and traffic is required.

Basics:

- \* Each person speaking sends one voice stream to the server
- \* The server decides based on who's in the same channel to whom the stream has to be sent.
- \* If 12 persons in the same channel speak at the same time, the server receives 12 voice streams and sends 12 voice streams to every one in the same channel.
- \* The server does not mix the voice streams.
- \* The server sends a heartbeat packet (66 Bytes) to each client each second which answers with a packet (62 Bytes).

The bandwidth and traffic requirement is depending on:

- \* The amount of channels and users
- \* Selected codec in the channels
- \* People speaking at the same time in same/different channel
- \* The server's uptime

This FAQ can only show you how you can calculate the bandwidth/traffic requirement for your server as only you know your specific setup and how often and how long people will talk on your server.

Bandwidth calculation for the server

We'll divide this into several examples which hopefully explain the calculation somewhat better. The first is a simple example we'll explain a little bit more in detail. For each example we use the following syntax:

DOWN:  $\text{people\_speaking\_atm} * \text{selected\_codec}$

UP:  $\text{people\_speaking\_atm} * (\text{people\_in\_channel} - 1) * \text{selected\_codec}$

The following would be a server with one channel set to Speex 25.9, 10 people in the only channel and one person is speaking:

DOWN:  $1 * 25.9 \text{ Kbit/s} = 25.9 \text{ Kbit/s}$

UP:  $1 * (10 - 1) * 25.9 \text{ Kbit/s} = 233.1 \text{ Kbit/s}$

As you see in this example, the DOWN bandwidth is usually not a problem but the UP bandwidth can be one - especially with home Internet access as they usually have asymmetric bandwidth where the DOWN bandwidth is much higher than the UP bandwidth.

Here's another example with one channel set to Speex 12.3, 10 people in the only channel and two persons are speaking:

DOWN:  $1 * 12.3 \text{ Kbit/s} = 12.3 \text{ Kbit/s}$

UP:  $2 * (10 - 1) * 12.3 \text{ Kbit/s} = 221.4 \text{ Kbit/s}$

The last example shows how the bandwidth requirement explodes when more than one person is speaking at the same time. In TeamSpeak 2 there is no setting to stop simultaneous speaking.

Client bandwidth calculation

Lets look at the bandwidth requirement for the client. We'll explain this by looking at the two examples above. UP and

---

DOWN bandwidth are now contrary when looking at the client. We always assume that the client we are looking at is the one or one of the speaking person. If he is listening, there is only DOWN bandwidth required.

DOWN:  $0 * 12.3 \text{ Kbit/s} = 0 \text{ Kbit/s}$

UP:  $1 * 12.3 \text{ Kbit/s} = 12.3 \text{ Kbit/s}$

DOWN:  $2 * 12.3 \text{ Kbit/s} = 24.6 \text{ Kbit/s}$

UP:  $1 * 12.3 \text{ Kbit/s} = 12.3 \text{ Kbit/s}$

Bandwidth requirement for the client are usually not a big issue, unless you're in a Speex 25.9 channel with an analog Internet access. But when hosting a server at home, you have to be aware, that especially the UP bandwidth is the limiting factor.

Keep in mind, that a game or other application you run in parallel to TeamSpeak requires as well bandwidth and with several open connections you can not use 100% of your bandwidth. The connection quality will decrease which will be easily heard in a time sensitive application such as a voice-communication tool.

2. My server is getting hacked, is there a vulnerability?

Answer :

There is no known security flaw in TeamSpeak that may be abused to gain SA rights. This is regardless to the version you use. There has never been such an exploit.

There are two ways that have been found the answer to the "my server has been hacked" reports:

- \* Connecting users faking a SA account. "Myname (U SA) (U)" is what you would see. This means the user is unregistered and his nickname is "Myname (U SA)". You try to revoke this permission... at which point the attacker has SA.

- \* Weak passwords, that are tried by brute force. If your password is some easy word, it might be easy for an attacker to guess it. If the password is personal to you, and the attacker knows you, it is even easier.

Use the newest server version and switch on the logging capabilities. Also give SA (or even superadmin) to as few clients as possible. And if you ever find something suspicious, post the logs and all relevant info to our forums.

3. What are codecs, and how do they differ?

Answer :

A codec is a property that every channel (room) on a server has, it's a technical word that describes what technique is used to compress the voice data before transporting it over the internet. To change the codec of a channel, you right click on it and select 'Edit Channel', there you can set the codec that will be used for all further communication in the selected room. Note: You will probably need administrative priviledges in order to change the codec of a channel. Codecs are usually a trade-off between bandwidth usage and quality, the bandwidth usage (in KBits/sec) is part of the name of each codec that TeamSpeak offers; following we have ordered codecs by quality. Note that quality can not be measured, so the following is just the opinion of the writer of this text.

Quality: (best quality comes first)

Speex25.9 > Speex19.5 > Speex16.3 > Speex12.3 > GSM16.4 = GSM14.8 > Speex9.3 > Speex7.2 > WinCELP5.2 > Speex5.2 > CELP6.3 = CELP5.1 > Speex3.4

What codec for which internet connection?

DSL/Cable or better

For talking Speex 16.3 is easily good enough, if you want to transmit music, go Speex 25.9.

ISDN

Speex 12.3 sounds alright, limit your download to 14 KBit/s if you want to game. Speex 16.3 with download limit on 17 might also be OK.

Modem

Speex 9.3 is still quite good quality. Limit your download to 10 KBit. Note that if you want to game its way to high a setting, go as low as you can bare (Speex 5.2, or even Speex 3.4, limit your download to 6 respectively 4).

4. How can I connect to a TeamSpeak server via a webbrowser?

Answer :

Another way to connect to a server with the TeamSpeak Windows client is via a webbrowser. The way to do it is as follows:

---

teamspeak://{server\_address}:{port}

The parameters in the link are "nickname", "loginname", "password", "channel", "subchannel", "channelpassword" and should be separated by "?". TeamSpeak will start up automatically and log you in according to the parameters given. Note that you do not have to enter all this information if you just want to connect to a server via your webbrowser. Just the IP address and port will do to log in to a server as a guest.

Example:

teamspeak://voice.teamspeak.org?nickname=WebGuest?channel=Talk Channels

5. Which ports does the client use?

Answer :

The TeamSpeak 2 client uses RANDOM ports from the whole 1024-65535 range for source port and sends to port 8767 (UDP) unless indicated otherwise.

The client doesn't usually require any configuration of routers or firewalls. Do NOT setup your router to do port-forwarding or similar, as this is only needed when running the server.

6. How can I register with a server?

Answer :

Sometimes it is possible to register yourself with a server. The advantages of registering are numerous, for example the different privileges you acquired will be remembered.

Depending on the servers configuration you are able to register yourself.

How to register yourself:

- \* Open the "Self" menu and select "Register With Server". If this option is greyed out you need to contact the servers administrator.

- \* Choose a username and password and press "Register".

- \* You will be informed if the registration process was successful. If not, have a look at the error message. If it says "Loginname already in use", you will have to choose another nickname.

Now you have registered yourself on the server. To take advantage of registering you will have to connect to the TeamSpeak server with your username and password.

How to log in with your account:

As you normally register on servers you are planning to use regularly, it's recommended to use the "Local Addressbook" for managing your server account.

- \* Open the "Connection" menu and select "Connect".

- \* Select the "Local Addressbook" tab unless it's already selected.

- \* If you have not already done so, create a new server by rightclicking somewhere into the white field to the left and selecting "Add Server".

- \* You can now choose a name to help you identify the server. You can also use the "Label" field for this.

- \* Enter "Server Address" and "Nickname" just like you would do in "Quick Connect".

- \* Now select "Registered" and enter "Login Name" and "User Password" exactly as you did when registering with the server.

- \* The other fields are optional. Read the client manual if you wish to learn more about them. Click "Connect".

Alternatively, you can use the "Quick Connect" feature to login.

7. My mates tell me I produce echos. How to fix?

Answer :

There basically are two ways echos can occur:

- \* Sound from your speakers/headphones being recorded by your microphone.

- \* Your sound driver recording all sound that you hear for you.

Now, 'which one do I have' you might be asking yourself... You can find out quite easily: Just turn your speakers/headsets off (volume = 0%), and ask your mates if you are still echoing. If you are not, you got (a); if you are still echoing you have (b).

---

Fixing (a):

This type of echo is nearly impossible to fix completely, but you can minimize it greatly if you follow a few general points:

- \* Switch your speakers off when TeamSpeak is on, use a headset to hear.
- \* Use headphones that shield well, meaning they prevent as much sound as possible from being audible to the outside.
- \* Try and keep your microphone as far away as possible from the headset (or more general, the sound-source).
- \* Lower the volume of the sound-source.

Fixing (b):

These echos are produced by your sound-drivers, they should be configurable by your driver too (its not a bug, its a feature). From windows users we have often heard you can select from which devices to record in the mixer (a mixer is the place where you can slide all these volume controls). Make sure the microphone is the only entry that is being recorded from. How exactly this is called, and where exactly you can find it depends on your driver/OS combination, you just have to search around. Good luck.

8. How do I set the codec I want to use?

Answer :

You can not set your own codec as user. Instead, the client automatically conforms to the codec that is set for the channel you are in. So, if the channel is set to CELP 5.1, you will send and receive CELP 5.1 encoded data.

So if you want a different codec, you need to edit the channel options.

9. When I try to connect to a TeamSpeak server I keep getting the message "Got a bad response from the server". What does this error mean?

Answer :

This message indicates that you're trying to connect to a TeamSpeak 2 RC1 Server with a TeamSpeak 2 RC2 Client or vice versa.

As you can see from this error message, RC1 and RC2 are incompatible, so you should update both (server and client) to TeamSpeak 2 RC2

10. When I try to connect to a TeamSpeak server I keep getting the message 'No reply from server'. What does this error mean?

Answer :

The client could not make a connection to the destination server you're trying to connect to. Either something is blocking the connection request or there is no server at the end. Please check the client.log file in the TeamSpeak folder to get more information about the connection attempt.

Possible reasons:

- \* You entered an IP or port which is not correct or where no server is running on.

Check with the serveradmin if you have the correct IP and port and if the server is running. If the server doesn't run on the default port 8767, enter the destination address of the server like the following: IP:PORT or in numbers 192.168.1.1:8760 (this is just an example)

- \* You have a firewall which is preventing a connection to the server.

Check your firewall manual to see how to allow TS a connection to any TS server. The ports required by TS are mentioned in the FAQ. If this doesn't help you, check a firewall forum for specific help for your kind of firewall

- \* You can connect to some servers but not to the one specific.

Test several servers to make sure the problem lies not within your network configuration but on the server side.

The server hoster may miss a port forwarding or has a bad firewall config (this is often the case when new / network inexperienced user setup servers). Advise the hoster to configure the port forwarding.

- \* You get a timeout.

A timeout issue can in certain cases be solved by switching the client into the debug mode. Some firewalls can cause timeout problems as well, so deactivate the firewall for testing. Wireless networks may as well be the cause of timeout problems. Try to connect without the WLAN and use an ethernet cable instead.

- \* You get a socket error like 11004.

Check the sticky threads in the forum. Socket errors are described in several forum sections.

Do NOT use the WAN IP or serverlist to connect to your own LAN server. Your router will most surely not allow this. Within your own network, ONLY use the LAN IP. There is no difference even if you setup a port forwarding in your router, use the LAN IP when ever you or someone else is within the same LAN as the server is.

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11. When I'm using the Windows client my PC reboots randomly. How to fix?

Answer :

Whenever Windows XP encounters a stop error (the kind that, in earlier editions of Windows, resulted in a bluescreen) the system automatically reboots. Windows XP generates an error message that reboots the system rather than continuing on and possibly corrupting data.

You can specify how the system handles these errors here:

Start -> Control Panel -> Settings -> System -> Advanced -> System And Recovery -> Settings

In the System Failure section, clear the "Automatically Restart" check box and click "OK".

Now the system will show an error message (instead of just rebooting), which you can use to diagnose your problem.

12. My in-game controls are messed up while I'm using the TeamSpeak client. How to fix?

Answer :

Symptoms:

While beeing in a game, you cannot run, you are crouching permanently and/or your keybindings stop working as supposed to do.

Solutions:

This is caused by a weird bug in Microsoft's DirectX. In many cases, disabling the NUM-block by pressing the NUM-key will help. Another way is to disable DirectInput in your TeamSpeak client.

- \* Open the "Settings" menu and select "Options".
- \* Select the "Other" tab.
- \* Check the "Disable DirectInput" checkbox.
- \* Click "OK".

This prevents key interception in most games, but that's not a problem if you don't use keybindings while you're in-game and don't use the "Push to Talk" setting.

13. When trying to enter a server or channel the client gives an error message 'Codec not supported'. What does this error mean?

Answer :

Upgrade your TeamSpeak client. You are using an old version of it that doesn't have support for the variety of new codecs the modern ones have.

14. What do the letters behind the channels and nicknames mean?

Answer :

These letters are called flags. The following flags are available:

User flags - Server based:

- \* U = Unregistered user  
Unregistered users normally have less rights than registered users. Unregistered users CAN get AV, AO, CA or SA, but these rights will NOT be saved until the user has registered with the server.
- \* R = Registered user  
Unregistered users usually have more rights than unregistered users and they can theoretically get all available flags including CA, SA, AV and AO.
- \* St = Sticky  
Users that are sticky can't switch channels anymore. SAs can't be made sticky. This flag can only be given by SuperAdmins using the servers TCP query interface.
- \* SA = ServerAdmin  
ServerAdmins have full access to the servers functions. Depending on the servers configuration they can also change the servers permission-settings.

User flags - Channel based:

- \* V = Voiced user  
Users with voice rights can talk in moderated channels. This flag is only available in moderated channels.
- \* AV = AutoVoice  
This is a permanent flag which automatically gives the user voice rights when he joins the channel he got this right in. This flag is only available in moderated channels.
- \* O = Operator  
An operators main task is to give the voice flag to other users. Depending on the servers configuration they can also

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give AutoVoice rights. This flag is only available in moderated channels.

\* AO = AutoOperator

This is a permanent right which automatically gives the user operator rights when he joins the channel he got this right in. This flag is only available in moderated channels.

\* CA = ChannelAdmin

A ChannelAdmins main task is to manage a channel and its users. Depending on the servers configuration they can give V, O, AV, AO and even CA.

Channel flags:

\* U = Unregistered channel

Unregistered channels are temporary channels. They will be deleted when the last user leaves the channel.

\* R = Registered channel

Registered channels are permanent channels. They will stay until someone deletes them manually.

\* M = Moderated channel

Users need specific flags to be able to talk in moderated channels.

\* S = Sub-Channels allowed

Channels with this flags can have sub-channels.

\* D = Default channel

The default channel is the channel all users will join in unless they've specified another channel when connecting to the server. There is exactly one default channel per server.

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## Re:TeamSpeak F.A.Q

Posted by s1ny0 - 2008/05/10 19:29

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juga jangan lupa settingan di kompi anda

tambahin microphone di properties (volume control) yg ada di kanan bawah layar

kalo ga ada itu tar suaranya bs jembret:laugh:

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## Re:TeamSpeak F.A.Q

Posted by murdock - 2008/05/11 00:50

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ngobrol lagi tar malem di TS? :D

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## Re:TeamSpeak F.A.Q

Posted by Vatenkeist - 2008/05/11 00:57

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tapi kq kayaknya di TS itu kalo ada 2 orang ngomong bareng jadi ga jelas yah.....

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## Re:TeamSpeak F.A.Q

Posted by murdock - 2008/05/11 00:58

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yah kan benarnya itu program buat ngomong gantian biar jelas semuanya denger...  
klo rame2 sekaligus semua ngomong yah ga bakal jelas..

tp klo 2-3 orang masih jelas kok...

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## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/11 00:58

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Vatenkeist wrote:

tapi kq kayaknya di TS itu kalo ada 2 orang ngomong bareng jadi ga jelas yah.....

asliny jg begitu kan,

klo ad 2 org ngomong bersamaan d dpn kt, dgrny jadi ga jelas hehe

Ya harusny kan TS emang dibuat 1 1 yg ngomong.

---

## Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/05/11 02:24

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Tambahin sedikit dari FAQ nya, user gak perlu pusingin codec kok. Di tiap channel udah di set codec nya sama admin. Speex 12.3 yg dipake GameQQ. :)

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## Re:TeamSpeak F.A.Q

Posted by dod\_di - 2008/05/11 18:40

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waduh brarti ga bisa minta pasang di warnet yah wakakkaa

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## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/05/11 19:50

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senpriw wrote:

Tambahin sedikit dari FAQ nya, user gak perlu pusingin codec kok. Di tiap channel udah di set codec nya sama admin. Speex 12.3 yg dipake GameQQ. :)

Oh skrg udeah diset yah. sep d klo gt

Soalny Waktu pertama kali make, yg laen pd ngoceh2 krn g bikin lag yg disebabkan codec g ga sama ama yg laen/codec di chanel..

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## Re:TeamSpeak F.A.Q

Posted by s1lenc3 - 2008/07/10 20:48

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bang mau nanya koq sepi banget yah d channelnya.. ?

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## Re:TeamSpeak F.A.Q

Posted by Kingstone - 2008/07/10 22:16

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Karena sebagian besar yang akan menggunakan TS itu dari Lineage 2 n gamenya pun belum di release jadi klo pun ada, plg cuma buat ngetest aja..

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## Re:TeamSpeak F.A.Q

Posted by cupuy - 2008/07/26 01:33

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senpriw wrote:

Kalau ada yang masih bingung dengan TeamSpeak, silahkan tanya di sini, nanti gw jawab sebisanya. Hehehehe...

MOHON BANTUANNYA ga ngerti sama sekali neh sama gamenya, br mau nyoba ee

=====

## Re:TeamSpeak F.A.Q

Posted by sigeboitea - 2008/07/26 01:49

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cupuy wrote:

senpriw wrote:

Kalau ada yang masih bingung dengan TeamSpeak, silahkan tanya di sini, nanti gw jawab sebisanya. Hehehehe...

MOHON BANTUANNYA ga ngerti sama sekali neh sama gamenya, br mau nyoba ee

game apa kk ?

klu teamspeak oitu bukan game

teamspeak itu program buat berkomunikasi antar player, lewat mic :D

jadi sembari nge game ato sembari apapun isa komunikasi

keq YM tapi ini "ngomong", ato keq telepon tapi lewat PC

=====

## Re:TeamSpeak F.A.Q

Posted by CrisisStrike - 2008/07/27 07:50

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senpriw wrote:

Kalau ada yang masih bingung dengan TeamSpeak, silahkan tanya di sini, nanti gw jawab sebisanya. Hehehehe...

kk senpriw..kek mana cara untuk ngomongnya...?

harus in game ya?di server Teamspeak itu sendiri kagak bisa?

Plz ditulungin kk..thanks

=====

## Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/07/28 02:19

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@CrisisStrike

Ud bisa kan?

Terus kalau masalah feedback atau berisik itu karena ada user lain yg di channel itu mungkin main di warnet yg berisik jadi suara warnet masuk ke mic. Atau dia nyalain speaker biasa sehingga suara dari speaker itu masuk juga ke mic.

Salah satu solusinya kalau dia maen di warnet suru jangan pake Voice Activation. Pakai aja Push to Talk jadi gak otomatis nyala mic nya kalau mendengar suara, melainkan harus ditekan tombol dulu, biasanya pake tombol mouse 3.

Untuk setting ada di

Settings -> Sound Input/Output -> Voice Send Method

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## Re:TeamSpeak F.A.Q

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Posted by RedZ - 2008/07/28 03:24

tq kk senpriw atas sarannya ntar mlm klo ada tmn mau coba tes dolo msh feedback ato kaga..

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### Re:TeamSpeak F.A.Q

Posted by seanman - 2008/08/25 17:18

dah coba tapi bingung tempat tes sound outputnya dimana yah? ga ada orang yg bisa bcain saya, sepi banget servernya >.

---

### Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/08/26 19:16

Ke Options - Sound & Ouptut Settings gitu deh, kan ada Local test tuh, nah di activate. Iya Seanman, ramenya ya kalo ada yg janji maen dota atau lineage2 aja hehe.

---

### Re:TeamSpeak F.A.Q

Posted by izayoi - 2008/10/03 21:52

huheue.. masih test suara ndiri.. sip broo.. tp pgn tes denger suara orang, nah masalahnya ga ada orang.. ada cewek ga yg mo desah-desah di mic hhuheuhuehe.. piss!!! Bro gwe juga mo pesen room dung buat guild wa B) B) B)

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### Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/10/08 00:19

Sip izayoi, PM gw aja detilnya ya ;)

---

### Re:TeamSpeak F.A.Q

Posted by gen2774 - 2008/10/27 22:25

Pak, saya mau bikin 1 Channel khusus untuk Community saya, bisa gak yach?

Soalnya kalo saya bikin manual gitu, kalo pada keluar musti bikin baru lagi. Seperti yang ada sekarang di TS, mLnT - Community. Jadi pada diem di situ semua males bikin ulang kalo keluar. :laugh:

Makasih yach pak :)

---

### Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/10/28 00:59

bisa banget, add yahoo gw di senpriw@yahoo.com atau janji kapan sama-sama online ke TeamSpeak dan nanti dibuatin channel permanen untuk community elo dan set elo sebagai channel admin nya. :)

---

## Re:TeamSpeak F.A.Q

Posted by gen2774 - 2008/11/29 21:04

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Te Ha eX ya.. Ko Pri... Da dibuatin bwat community gwe...

Rata-rata panggilannya Pri semua ne... Apri, Senpri, Djapri...

owkawkowk....:laugh:

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## Re:TeamSpeak F.A.Q

Posted by GalZeON - 2008/12/09 21:11

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duh... ini apa yg diobrolin sih???

pa cuma tempat nanya aja???

=====

## Re:TeamSpeak F.A.Q

Posted by KMozART - 2008/12/10 06:24

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baca first postnya, ni ngomongin apps team speak,

apps buat ngobrol sambil maen game,,

=====

## Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/12/12 18:02

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kev, ajak komunitas dance jam pake teamspeak juga dong hehe, biar bisa ngobrol sembari maen :D

=====

## Re:TeamSpeak F.A.Q

Posted by KMozART - 2008/12/12 19:39

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@^

topic created... <http://www.dancejam.web.id/forum/viewtopic.php?f=4&t=192>

Hehehe... moga2 tar banyak dancejammer yg pake ini... jadi bisa denger suara hode pa cewe beneran,, :P

=====

## Re:TeamSpeak F.A.Q

Posted by KMozART - 2008/12/18 04:53

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sori nih, tanya2,

<http://www.gameqq.net/images//teamspeak1.jpg>

kalo dancejam diisi apa aja kk?

saya bingung nih, agak complicated n tutorialnya ga gitu jelas..

kalo bisa tolong bikinin tutorial dari install sampe pakai dong...

---

thx ya kk senpri... :laugh:

=====

## Re:TeamSpeak F.A.Q

Posted by senpriw - 2008/12/20 17:41

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kmozart: itu sama kok jadi anggap aja servernya itu seperti MIRC gitu, di dalem ada banyak channel dan semua orang bisa bikin channel sendiri, bisa di password juga. Nah pemain Dance Jam connect aja ke situ dan bikin channel sendiri.

Kalau sudah ada komunitasnya, bisa gw bantu channelnya jadi permanen, tetep ada meskipun gak ada orangnya gak perlu bikin lagi setiap masuk hehe.

=====

## Re:TeamSpeak F.A.Q

Posted by KMozART - 2008/12/20 21:22

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@^

uda ngerti caranya kk, tenks.. hehehe..

anak2 sih nanggapin positif, tapi karena DJ masi klos beta, masi sepi, nanti aja deh channel permanennya... :laugh:

<http://dancejam.web.id/forum/viewtopic.php?f=4&t=192&p=3615#p3615>

thanks alot...

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